GNOME™
GNOME™
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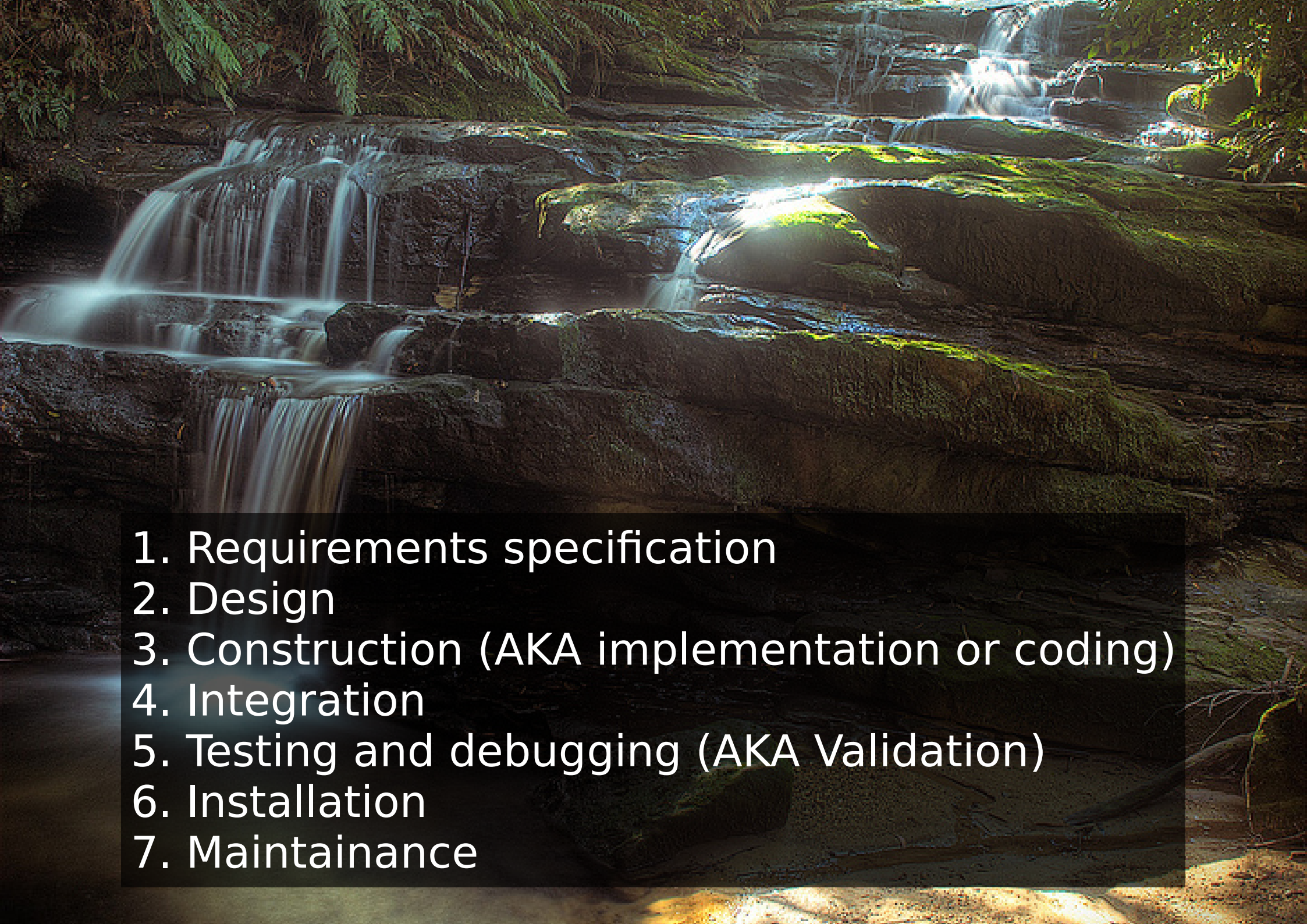
GNOME

148 files changed, 3572 insertions(+), 3940 deletions(-)

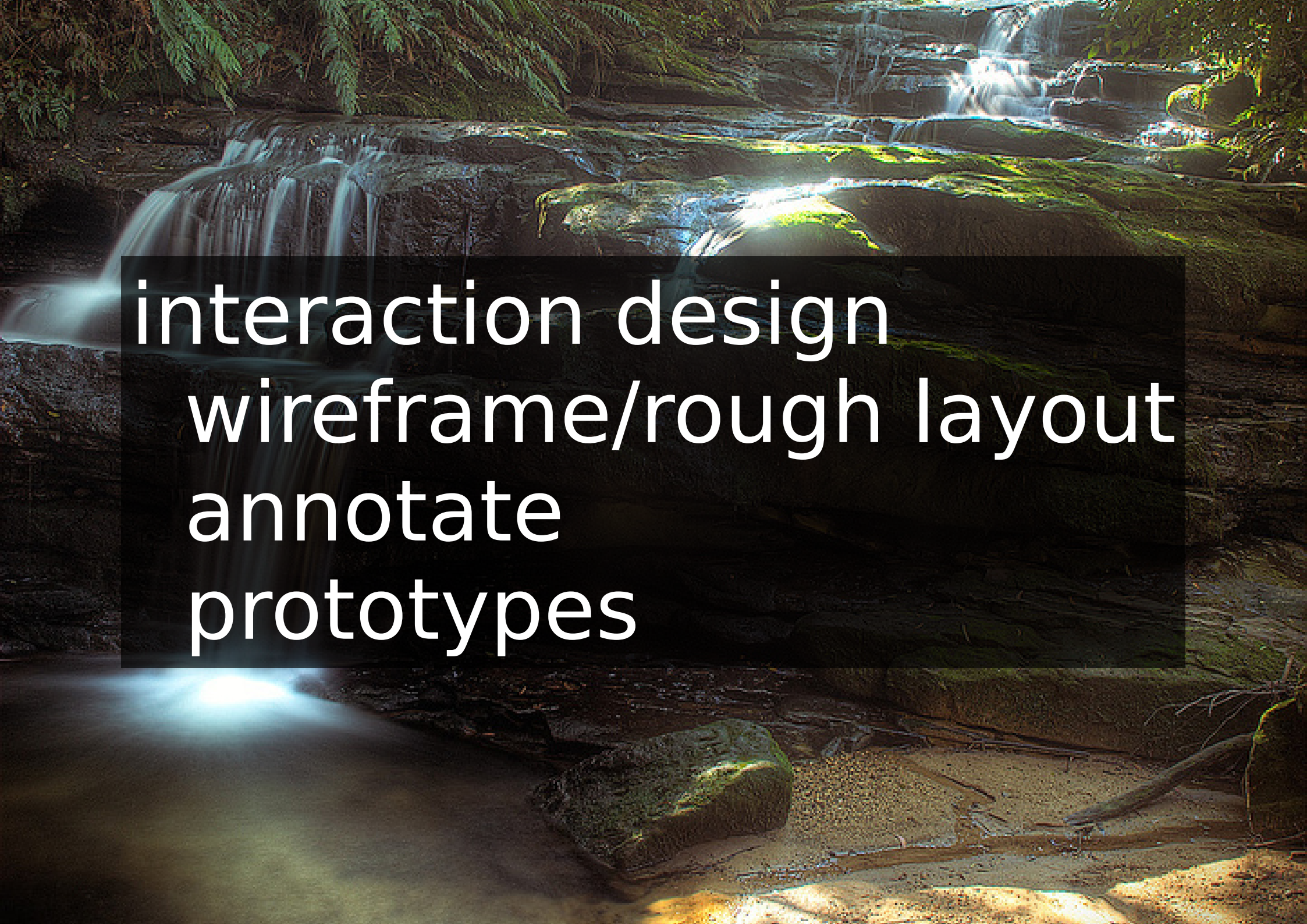
❤ robster ❤ damien ❤ revspace ❤

cluttersmith

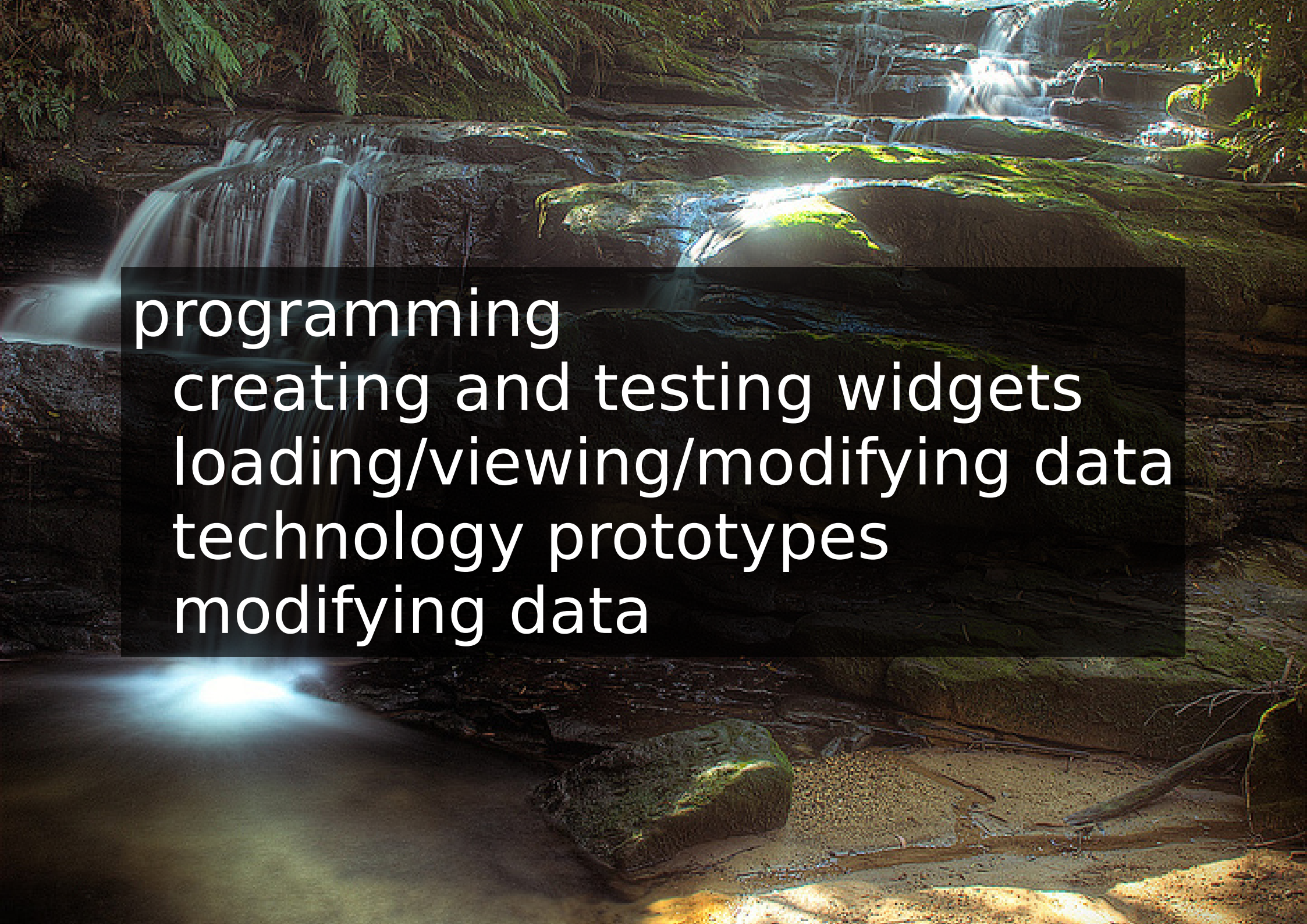
waterfall



1. Requirements specification
2. Design
3. Construction (AKA implementation or coding)
4. Integration
5. Testing and debugging (AKA Validation)
6. Installation
7. Maintainance


interaction design
wireframe/rough layout
annotate
prototypes

visual design
styling/assets


programming
creating and testing widgets
loading/viewing/modifying data
technology prototypes
modifying data

three co-dependent “projects”

unite streams

one git to rule them all

Transifex.org

http://sparkleshare.org/

cluttersmith!

what is stored?

```
GError        *error  = NULL;
ClutterScript *script = clutter_script_new ();

clutter_script_load_from_file (script, "test.json, &error);
clutter_container_add_actor (CLUTTER_CONTAINER (stage),
                             clutter_script_get_object (script, "actor"));
```

using .json files from javascript

g❤bject

http://git.clutter-project.org/cluttersmith/

questions?

photo by: brentbat @ flickr

photo by: ahisgett @ flickr

photo by: scoobay @ flickr

photo by: thos